

Wes Louie

Film

| Film | Director | Production Company |
|--|-----------------|-----------------------|
| The Dark Tower | Ron Howard | Imagine Entertainment |
| Aliens in the Attic (Character Designer) | John Schultz | 20th Century Fox |
| Thor (Concept Artist) | Kenneth Branagh | Paramount |
| Captivity (Illustrator) | Roland Joffe | After Dark Films |

Television

| Program | Director | Production Company |
|---|-------------------|-----------------------------|
| Songbyrd (Assistant Art Director) | Andre McCarthy | Universal Cable Productions |
| Believe (Storyboard Artist) | Alfonso Cuaron | NBC |
| Wizards of Waverly Place (Visual FX Artist) | Todd J. Greenwald | Disney Channel |

Video Games

| Program | Director | Production Company |
|--|--------------------------|--------------------|
| The Bureau: XCOM Declassified | Gary Schyman | 2K Games |
| Halo 4 (Concept Artist) | F. O'Connor, B. Goodrich | Microsoft Studios |
| Skylanders: Spyro's Adventure (Concepts) | Sylvain Doreau | Activision |
| Infiniti Blade II (Storyboard Artist) | Donald Mustard | Epic Games |
| Resistance: Fall of Man (Concept Artist) | Brian Hastings | Insomniac Games |
| Halo 3: ODST (Storyboard Artist) | Joseph Staten | Microsoft Game |
| Ratchet: Deadlocked (CG Illustrator) | David Bergeaud | Insomniac Games |
| SimiCity Creator | Hudson Soft | Electronic Arts |
| Ratchet & Clank: Up Your Arsenal | David Bergeaud | Insomniac Games |

Wes Louie

| | | |
|--|-------------------------|----------------------------|
| Epic Mickey (Concept Artist) | Warren Spector | Disney Interactive |
| Ratchet & Clank: Going Commando | Grady Hunt | Insomniac Games |
| Empire Earth 3 | Mathew Nordhaus | Sierra Entertainment |
| Ratchet & Clank: Tools of Destruction | Brian Hastings | Insomniac Games |
| Dead Head Fred | Dave Ellis | Namco Bandai Games |
| Lost Planet | Kenji Oguro | Capcom Entertainment |
| Calling All Cars | David Jaffe | Eat Sleep Play Incognito |
| C.O.P. The Recruit | Velez & Dubail | Ubisoft |
| Demons of Mercy | R.H. Stavis | Maxum Games |
| Ghost Recon Future Soldier | Keith Arem | Ubisoft |
| Shaun White Skateboarding | Erik Canuel | Ubisoft |
| LittleBigPlanet | Media Molecule | Sony Computer |
| Warhawk | Incognito Entertainment | Sony Computer |
| X-Men: The Official Game | Stan Lee | Activision |
| Buzz!: The Mega Quiz | Relentless Software | Sony Computer |
| Forza Motorsport 3 | Turn 10 Studios | Microsoft Game |
| The Flash | Probe Entertainment | Sega Entertainment |
| Tony Hawk's Project 8 | Rob Hammersley | Neversoft |
| Call of Duty 3 | Keith Arem | Activision |
| Spider Man: Friend or Foe | Jason Carr | Artificial Mind & Movement |
| Destroy All Humans! 2 | John Passfield | Pandemic Studios |
| Star Wars Battlefront: Renegade Squad | Rebellion Developments | LucasArts Entertainment |
| Marvel: Ultimate Alliance | Robert Love | Marvel Enterprises |
| Star Wars: Knights of the Old Republic | Casey Hudson | LucasArts Entertainment |